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| **PacNW Winter Classic 2025 Tournament Rules****Tournament Rules (not applicable for ECNL, league rules apply for those games)**All games will be played under FIFA rules with USYSA adjustments for youth competition with the following additions and clarifications: GENERAL Current digital or laminated USYSA player cards or WSYSA player cards will be required of all players as proof of age and must be always available, including at the start of each game.  **All teams will upload a roster signed by your registrar onto your Team Dashboard at least one week prior to the start of the first game.** Teams must be made up of players all from the same organization, EX: all USYSA or US CLUB… can’t be a mix and match. Canadian Teams must also upload signed travel documents from their host Province/Federation to allow them to travel and play in the US. These documents must be uploaded along with their signed roster on the Team Dashboard.Medical release forms, signed by parents or guardians, will be required for all players and kept with Team Managers during all games. Teams will be required to keep medical releases on hand at all times. A forfeit will be declared if a team cannot field and maintain a minimum of seven (7) players (11 v 11) or five (5) players (9 v 9 or 7 v 7) for the entire game, beginning five (5) minutes after the scheduled game starting time. All forfeits are always recorded as 1-0 (8 points)The Tournament will supply the soccer balls, but if for some reason one isn’t available, the home team will need to supply one. The Home team will also change jerseys in case of a color conflict. Teams will be allowed a maximum number of 6 loan players. Each team will be guaranteed 3 games. Each team will have the following roster limits… U15-19… 22 players (only 18 can suit up for each game)U13-14… 18 playersU11-12… 16 playersU10… 12 playersPlayers wearing a cast of any kind will be allowed upon approval from the Referee assigned to the game. The Tournament Director will determine all decisions regarding playability of fields prior to the start of a game. Once the match starts, it will be the decision of the referee whether or not playing conditions are safe. If a game is stopped, the team in the lead at the time of stoppage wins.  If the game is tied, the result will be a tie.If a semi-final game is tied at the time of stoppage, the game will immediately go to Kicks from the Mark. Preliminary games can end in a tie. It is the responsibility of the coach to inform all players, substitutes and spectators of the Tournament Rules. The Tournament Director has the final decision regarding the interpretation of the Tournament Rules. **NO REFUND POLICY** - There will be no refunds upon receipt of approval into the tournament. This policy is enforced because there are those few teams that withdraw without just cause before, during and after the schedules we post. The 1% of applicants withdrawing, this way, cause the responsible 99% scheduled tremendous grief due to multiple schedule changes. TOURNAMENT CANCELLATION POLICY – In the event of inclement weather or circumstances out of the tournaments control causing a Full Event Cancellation, PacNW may refund a maximum of 75% of the Tournament Registration Entry Fees.The Tournament Director reserves the right to amend brackets in the event a team pulls out at the last minute or is a no show. Director will ensure the remaining teams are provided with the best possible tournament competition play for the good of the game. GAME FORMAT**(Not Applicable for ECNL Games)**1. U10’s will play 7x7, U11-U12 age groups will play 9v9, U13-U19 will play 11v11.2. Length of games, except semi-final and championship games:a. U10-U12 two 25-minute halves with five minutes between halves.b. U13-U15 two 30-minute halves with five minutes between halves.c. U16-U19 two 35-minute halves with five minutes between halves 3. U10–U12 - Use a size 4 ball   U13–U19 - Use a size 5 ball 4. U10-U12 will use the build out line during all games5. There will be no stoppage time for injuries. 6. Games will start on time. If the games start late the tournament director will make a decision on the length of the game to keep on time. If they do start late for any reason the game will end no more than five minutes after the scheduled time**7. Semi Finals and Finals in all divisions will be played with the following duration... U10-12 are 25 min halves and U13-19 are 30 min halves.**8. Games ending in a Draw (Tiebreakers)a. Pool Play Games - there will be no tiebreaker exercised.b. Semi-Final Games- tiebreakers will decided by the taking of FIFA Kicks from the Mark immediately following regulation time.c. Championship Games - If the score is tied at the end of Regulation, then FIFA Kicks from the Mark will commence. 9. Build Out Rules for U9 & U10 (7v7) and U11 & U12 (9v9)• Rule modifications are the same including:◦ No heading◦ No punting◦ There is a build-out line◦ Offside line at midfieldDIVISION WINNERS Winners of division play will be selected on the basis of the most total points after pool play is complete. Scoring will be on a 10-point system.Six (6) points for a win, Three (3) points for a tie, Zero (0) points for a loss, One (1) point for a shutout, and One (1) point for each goal scored, with a maximum of three. A game ending with a final score of 0-0 will result in both teams being awarded 4 points (3 points for the tie and 1 point for a shutout).A forfeit will be scored as a 1-0 win with eight (8) points awarded. TIE BREAKING PROCEDURE In the event that two or more teams tie for the most points in pool play, the following criteria shall be applied in the order listed until the tie is broken: 1. Head to head competition.2. Goal differential (Goals FOR minus Goals AGAINST) (Max Diff or 4 per game)3. Fewest goals allowed4. Goals scored, up to 4 per game5. Penalty kicks – to break a tie between 2 teams who are both trying to get a final spot in the Semis will be taken thirty minutes prior to the scheduled start of the semifinal or final game. If both teams have qualified to get into the Semis and all other tie-breakers are the same, then a coin will be flipped for seeding purposes only.**\*\*One rule regarding the “Wildcard Team – Best 2nd Place” in a 12-team bracket. They normally play #1 seed from group A, BUT if Best 2nd place team comes from A, then Best 2nd plays group B winner instead and winner of group A will then play winner of group C.\*\*** SUBSTITUTIONS Substitutions will be allowed during any stoppage in play and only with the referee’s permission. A player receiving a yellow card may be substituted at the time of the caution.A player or coach issued a red card or two yellow cards in one game shall be ejected from that game and shall not be replaced. PLAYER & COACHES CONDUCT 1. All players and coaches will be expected to demonstrate good sportsmanlike conduct. 2. Any player or coach given a red card that is upheld, will not be able to participate in at least the following tournament game. A stiffer penalty may be imposed for extreme violations (such as violent conduct) at the Tournament Director’s discretion. 3. Coaches are responsible for the conduct of their players, substitutes and spectators. 4. All referee decisions are final. THERE WILL BE NO APPEALS, ARBITRATION OR RECOURSE. 5. If, in the opinion of game officials, a game must be terminated for misconduct of players, substitutes, coaches or spectators, the offending team could be suspended from further play, forfeiting that game and all remaining games. All previously played games would be re-entered as forfeits, with points awarded accordingly. Additionally, the offending team’s home league and state association will be contacted, as appropriate. SPECTATOR CONDUCT 1. Inappropriate conduct by your team’s spectators can jeopardize your coach and/or team. 2. At no time is there to be any alcoholic beverages at the tournament site. Violators will be prosecuted. **3. Pets are NOT allowed – at any field location!!****4. After each game, please pick up the trash on your sideline and place it in one of the provided receptacles.**5. Please help us keep on time by immediately collecting your things and clearing your sideline after your game. This will allow the next team to move into position and prepare for the start of their game. |

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